

Troop 4045 Packing List



Battleship Cove 17-19 April 26

REQUIRED BEFORE ARRIVAL

	Permission Slips — required for each campout; found on Troop Site under Scout & Parent Resources → Permission Slips
	Medical Form Part A & B — required annually; found on Troop Site under Scout & Parent Resources → Medical Forms

IMPORTANT

	NO COTTON — does not retain heat when wet; dries slowly when wet
	Dress in layers — underwear → base layer → shirt/pants → mid layer → jacket
	Be prepared for changing weather conditions

IMPORTANT – SHIP GUIDELINES

	No electronics — phones allowed; no tablets/laptops
	Pack light — space is limited onboard
	Follow all staff instructions at all times
	No running on decks or ladders
	Respect shared sleeping areas
	Closed-toe shoes — required at all times
	Expect tight spaces, ladders, and shared sleeping areas

CLOTHING

Packing Tip :
Use Ziploc bags to organize clothing and keep items dry

UNDER / NEXT-TO-SKIN

	1–2 Underwear (non-cotton)
	2–3 Hiking Socks (wool/synthetic, non-cotton) — wicks moisture and prevents blisters

DAILY CLOTHING

	1 Base Layer Top (non-cotton, optional) — for cooler conditions
	1 Base Layer Bottom (non-cotton, optional) — for cooler conditions
	2 Shirts (short or long sleeve, non-cotton)
	1–2 Pants (non-cotton) — required; hiking or athletic
	1 Sleepwear — dry clothes only for sleeping; do not wear daytime layers

WARMTH / OUTER LAYERS

	1 Mid Layer (non-cotton) — hoodie/fleece/sweatshirt; for cooler conditions
	1 Jacket — required; light to medium weight
	1 Rain Jacket — recommended
	1 Rain Pants — recommended
	1 Hat with brim — optional; sun/rain protection

FOOTWEAR

	1 Pair Closed-Toe Shoes — required; must have good grip (metal surfaces / ladders)
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PACKS / BAGS

	Main Gear Bag (Small Duffel Bag / Backpack) — pack light; used to store gear in berthing area
	Day Pack — small backpack for essentials during outings
	Ziploc Bags — use as needed; pack clothing inside for organization and moisture protection

SLEEPING GEAR

	Sleeping Bag (40°F or lower) — required; indoor sleeping, temps may fluctuate
	Sleeping Bag Liner or Twin Sheet (optional)
	Pillow — recommended; small, compressible, or inflatable

CAMP GEAR

	Water Bottle (32 oz+) — no glass
	Headlamp or Flashlight — required; low-light areas onboard

PERSONAL ITEMS

	Toothbrush & Toothpaste
	Deodorant

SCOUT GEAR

	Pocket Knife — if you earned your Totin' Chip
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